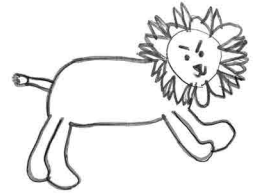




ZOO PANIC!

a solo game about
capturing animals
by Momo (age 9)
with some help from mom



Don't panic! The animals at your zoo have escaped! As the head zookeeper, it's your job to capture them... including the king of the jungle, the mighty lion.

YOU WILL NEED:

- 🐾 a ten-sided die (d10)
- 🐾 at least one six-sided die (d6)
- 🐾 six stuffed animals
- 🐾 one stuffed lion for the boss

SKILL LEVEL:

- 🐾 the ability to recognize if a one-digit number is bigger or smaller than another one

SET-UP

Arrange the escaped animals around the play area. Write their names or draw them on the sheet below. You can also draw yourself as the zookeeper.

HOW TO PLAY

Roll the d10 to catch each escaped animal. If you roll a 6 or higher, you succeed. Mark a checkmark on this sheet by its name. If you roll 5 or lower, the animal has escaped the zoo for good.

The lion is harder to catch, but your animal friends will help you. For each animal you managed to catch, roll a d6. If **any** die rolls a 6, you catch the lion.

If no die rolls a 6, one of your animals escapes. Roll again with one less die. Repeat until all your animals have escaped, or you have caught the mighty lion!

ZOOKEEPER PORTRAIT

NAME:

CAUGHT?



FINAL BOSS:

 d6

